

WIKKI STIX: 11 FUN WAYS TO PLAY

1 || Making mazes

Stick Wikki Stix down onto any surface to create roads or mazes! You can stick them on the floor and drive toy cars through, stick them on a mounted marker board and use a dry erase marker to complete the maze on a vertical surface, or stick them on a table and try rolling a marble through!

2 || Raised writing lines

Use Wikki Stix to create raised lines on handwriting paper, helping kids gain a better awareness of the writing space by giving them a tactile cue. As they bump their pencil into the raised line, they know where to stop writing.

3 || Work on coloring in the lines

You can also use Wikki Stix to outline a shape or area on a coloring page. This gives the shape some tactile definition, helping kids stay within the coloring lines.

4 || Play dough mats

Use them instead of play dough to decorate play dough mats!

5 || Tactile numbers and letters

Create raised numbers and letters for kids to trace with their fingers to work on number and letter formation!

6 || 3D drawing game

Try a drawing game where one person makes a random mark on the page and the other person adds to it to make it into a drawing. Only instead of making marks with crayons or markers – use your stix!

7 || Dot to dots

Make a simple dot to dot picture and have kids use Wikki Stix to connect each one to create a picture.

8 || Tic tac toe

Draw a tic tac toe board on paper (or make one out of your Wikki Stix!) and then use more stix to create the Xs and Os as you play the game!

9 || Ditch the pencils

Use the stix on worksheets instead of pencils to draw a line between matching responses or to create a circle around a desired response.

10 || Telling time

Draw a simple picture of a clock on a piece of paper. Have kids use their stix as the hands of the clock, placing them in the correct position as you call out different times.

11 || Gross motor fun

Create an awesome obstacle course by sticking stix to the floor to make lines to jump over or balance on or circles to jump in and out of.